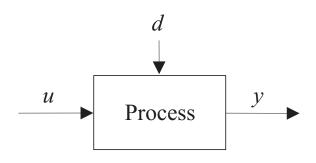
Conventional Control A Refresher

Process to Be Controlled



y : variable to be controlled (output)

u: manipulated variable (control input)

d : disturbance (input that cannot be influenced)

dynamic system

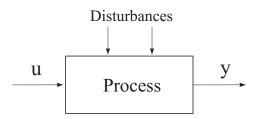
• technical (man-made) system

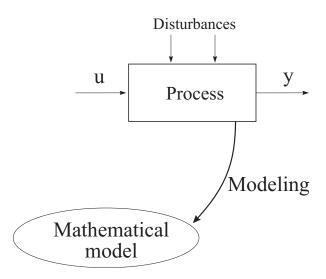
- technical (man-made) system
- natural environment

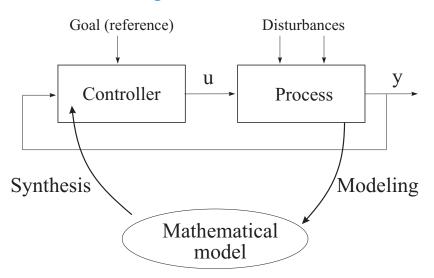
- technical (man-made) system
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- organization (company, stock exchange)

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- ..







How to Obtain Models?

- physical (mechanistic) modeling
 - first principles → differential equations (linear or nonlinear)
 - 2 linearization around an operating point
- system identification
 - measure input-output data
 - 2 postulate model structure (linear-nonlinear)
 - 3 estimate model parameters from data (least squares)

Modeling of Dynamic Systems

x(t) ... state of the system

summarizes all history such that if we know x(t) we can predict its development in time, $\dot{x}(t)$, for any input u(t)

linear state-space model:

$$\dot{x}(t) = Ax(t) + Bu(t)$$

Modeling of Dynamic Systems

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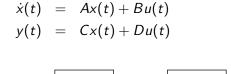
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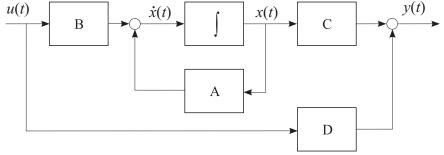
linear state-space model:

$$\dot{x}(t) = Ax(t) + Bu(t)$$

 $y(t) = Cx(t) + Du(t)$

Continuous-Time State-Space Model





Discrete-Time State-Space Model

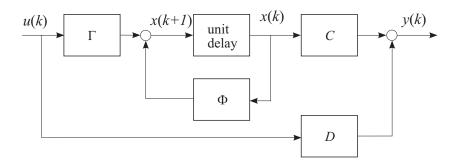
$$x(k+1) = \Phi x(k) + \Gamma u(k)$$

$$y(k) = Cx(k) + Du(k)$$

Discrete-Time State-Space Model

$$x(k+1) = \Phi x(k) + \Gamma u(k)$$

$$y(k) = Cx(k) + Du(k)$$



Input-Output Models

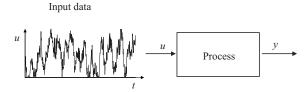
Continuous time:

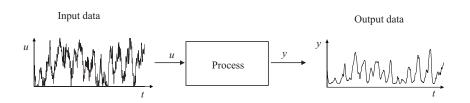
$$y^{(n)}(t) = f\left(y^{(n-1)}(t), \dots, y^{(1)}(t), y(t), u^{(n-1)}(t), \dots, u^{(1)}(t), u(t)\right)$$

Discrete time:

$$y(k+1) = f(y(k), y(k-1), ..., y(k-n_y+1), ..., u(k), u(k-1), ..., u(k-n_u+1))$$







$$u(1), u(2), \ldots, u(N)$$
 $y(1), y(2), \ldots, y(N)$

Given data set

$$\{(u(k), y(k)) \mid k = 1, 2, ..., N\}:$$

1 Postulate model structure, e.g.:

$$\hat{y}(k+1) = ay(k) + bu(k)$$

Given data set

$$\{(u(k), y(k)) \mid k = 1, 2, ..., N\}:$$

Postulate model structure, e.g.:

$$\hat{y}(k+1) = ay(k) + bu(k)$$

2 Form regression equations:

$$y(2) = ay(1) + bu(1)$$

 $y(3) = ay(2) + bu(2)$
 \vdots
 $y(N) = ay(N-1) + bu(N-1)$

in a matrix form: $\mathbf{y} = \boldsymbol{\varphi}[a \ b]^T$

3. Solve the equations for [a b] (least-squares solution):

$$y = \varphi[a \ b]^T$$

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$$\mathbf{y} = \boldsymbol{\varphi}[\mathbf{a} \ \mathbf{b}]^T$$

 $\boldsymbol{\varphi}^T \mathbf{y} = \boldsymbol{\varphi}^T \boldsymbol{\varphi}[\mathbf{a} \ \mathbf{b}]^T$

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$$y = \varphi [a \ b]^T$$

$$\varphi^T y = \varphi^T \varphi [a \ b]^T$$

$$[a \ b]^T = [\varphi^T \varphi]^{-1} \varphi^T y$$

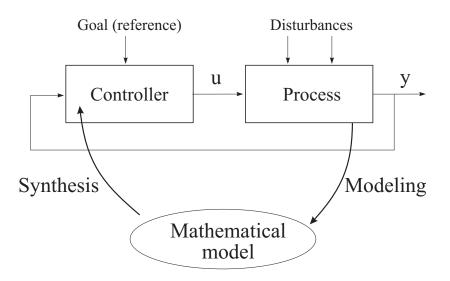
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Numerically better methods are available (in MATLAB [a b] = $\varphi \setminus y$).



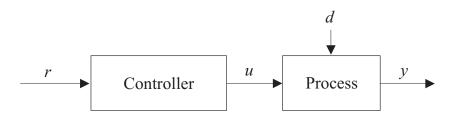
Design Procedure

- Criterion (goal)
 - stabilize an unstable process
 - suppress influence of disturbances
 - improve performance (e.g., speed of response)
- Structure of the controller
- Parameters of the controller (tuning)

Taxonomy of Controllers

- Presence of feedback: feedforward, feedback, 2-DOF
- Type of feedback: output, state
- Presence of dynamics: static, dynamic
- Dependence on time: fixed, adaptive
- Use of models: model-free, model-based

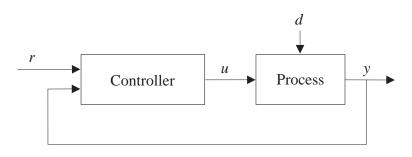
Feedforward Control



Controller:

- (dynamic) inverse of process model
- cannot stabilize unstable processes
- cannot suppress the effect of d
- sensitive to uncertainty in the model

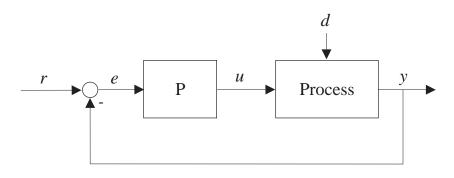
Feedback Control



Controller:

- dynamic or static (≠ inverse of process)
- can stabilize unstable processes (destabilize stable ones!)
- can suppress the effect of d

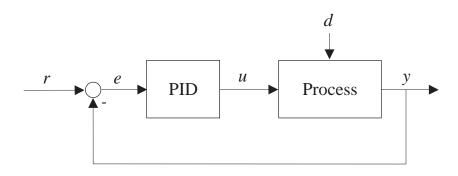
Proportional Control



Controller:

• static gain P: u(t) = Pe(t)

PID Control

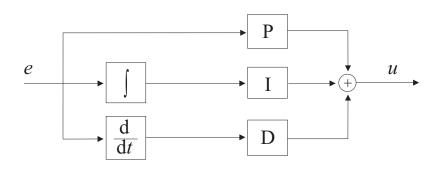


Controller:

- dynamic: $u(t) = Pe(t) + I \int_0^t e(\tau) d\tau + D \frac{de(t)}{dt}$
- P, I and D are the proportional, integral and derivative gains, respectively

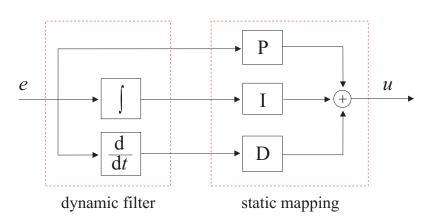
PID Control: Internal View

$$u(t) = Pe(t) + I \int_0^t e(\tau) d\tau + D \frac{de(t)}{dt}$$

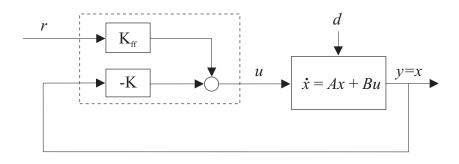


PID Control: Internal View

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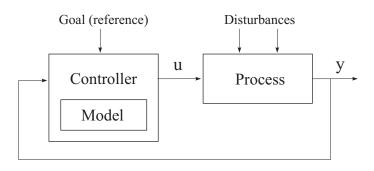
State Feedback



Controller:

- static: u(t) = Kx(t)
- K can be computed such that (A + BK) is stable
- $K_{\rm ff}$ takes care of the (unity) gain from r to y

Model-Based Control



- state observer
- model-based predictive control
- adaptive control